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WARNING

A very small percentage of individuals may experience epileptic seizures when exposed to certain visual images including light patterns or flashing lights that may appear in video games. Certain conditions may induce previously undetected epileptic symptoms even in persons with no history of prior seizures or epilepsy.

If you experience any of the following while playing a video game—light headedness, dizziness, nausea, altered vision, eye or face twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue and consult a physician before resuming play. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

INSTALLATION

If you purchased *Firefly* via electronic download, follow these instructions to install the game:

1. From your PC, go to the folder where you downloaded *Firefly* and double click on the *Firefly* icon. This will unzip the *Firefly* files onto your PC, to the location of your choice.
 2. Go to the location you chose and click “FireflyInstall.exe”. Choose the user name for your device and the location to which you want to install: Zodiac Internal Memory, Card Slot 1 (Left) or Card Slot 2 (Right).*
 3. Click “Install” and *Firefly* will be prepared to install on your next HotSync.
 4. Perform a HotSync, Select *Firefly* from the appropriate location and be ready to have fun!
- *You must have 4 megabytes of free memory on the Zodiac itself or on a mounted SD card in order to load and play Firefly.*

Never remove an SD card while playing a game. This could cause erratic behavior, possible game crashes and the possibility of having to re-install the game.

There is a variation in the speed of different brands of SD cards. This can affect the length of time it takes to load your game.

MENUS

Menus can be navigated by using the joystick or by tapping on a menu item using the stylus. Select a highlighted item by pressing down on the joystick or by using the Action “Up” button labeled “Move Up” in the Controller Configuration Graphic on page 6.

Selecting **New Game** will take you to the following menu:

- **Normal** – Begin a normal *Firefly* game.
- **Random Maze** – Play the game using randomly generated mazes.
- **Back** – Return to the main menu.

If you select New Game while you have a game saved, the saved game will be deleted.

Selecting **Resume Game** will resume a game that was previously interrupted (Random Mazes cannot be saved). When the game is resumed, you will return to the beginning of the level you were playing when you left the game*. Your score will revert to the score you had at the beginning of that level, but your lives will stay the same as when you left the game.

* In the Beehive world, you will be returned to the same level but not necessarily to the same maze. All other worlds will return you to the same maze.

Selecting **Options** will take you to the following menu:

- **Speed** – Slow, Medium, Fast or Very Fast
- **Difficulty** – Easy, Medium, Hard
- **Music** – On or Off
- **Sound Fx** – On or Off
- **Controller** – Joystick or Digital Controller
- **Rumble** – On or Off
- **Back**

Selecting **High Score** will show the highest score recorded for a Normal game of *Firefly* played on your Zodiac.

Selecting **Quit** will end the game and take you to the Zodiac Home Menu.

CONTROLLER CONFIGURATION



Starting from the top left of the graphic and moving clockwise the controls work as follows:

- On/Off – Turns the Zodiac power on and off.
- Move Up – If you have chosen to use the digital controller, this button will move your Firefly toward the top of the screen. This is also your Action “Up” button and can be used to make selections from the Firefly menus.
- Move Right – If you have chosen to use the digital controller, this button will move your Firefly toward the right of the screen.

- Move Down – If you have chosen to use the digital controller, this button will move your Firefly toward the bottom of the screen.
- Move Left – If you have chosen to use the digital controller, this button will move your Firefly toward the left of the screen.
- Home/Zodiac Menu – Pressing this button will take you to the Zodiac main menu. If you are playing a Normal game, your game will be saved. When you return to the game, select Resume Game if you want to continue the game or New Game if you want to start a new game.
- Function – Pressing this button will take you to the Pause Menu. (Tapping the screen with your stylus will also take you to the Pause Menu.)
- The Analog Joystick Controller – Can be used in place of the digital controller (the 4 buttons on the right). You can push down on the Joystick to select a menu option.

While playing the game, pressing the Function button (or tapping the screen with your stylus) will cause the game to Pause. The Pause menu will appear with the following options:

- Resume (Continue Playing)
- Return to Menu
 - Your game will automatically be saved if you are playing a Normal game. *Your game will not be saved in a Random Maze game.*
 - You may change options and resume the game.
 - You may start over with a new game.
- Quit and Save, or Quit
 - Quit and Save is only available for Normal games (not Random or Demo modes).
 - Either option returns you to the Zodiac Home menu.

LET'S PLAY THE GAME!

Here's the deal. A mad scientist has stolen all the Firefly's eggs. I mean *all* of them. And that has our hero (you, the *Firefly*) ticked off. Your mission is to retrieve all the eggs and uncover the scientist's evil plan. Watch out though. There are some very dangerous bugs out there, looking to kick a little *Firefly* hiney. Good luck, and don't get caught!

Let us introduce you to the various Insects:



Firefly. Our Hero!



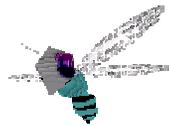
The Butterfly. How tough can these be? Tough enough...



The Aphid. I didn't know aphids had wings.
(Just go with it.)



The Bee. All stinger.



The Dragonfly. Four wings are better than two (or so they say.)

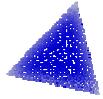


The Robot Firefly.
Very fast, very dangerous!

You will also encounter Powerups to help you on your quest:



Empowerment Powerup.
Gives the Firefly the ability to take on the other insects. Now who's boss?



Freeze Powerup.
They can't catch you if they can't move. Be careful though, frozen enemies are still deadly.



Ghost Powerup.
This will make you invisible and untouchable. It will also make you slow...



Random.
This powerup will give you one of the other three abilities.

THE GAME SCREEN



Shown above is a typical *Firefly* screen. The large black numbers indicate the following:

1. Your current score.
2. Your remaining lives.
3. Enemy bugs (watch out!)
4. A Powerup Pyramid. See "Let's Play the Game" for a description of the various powerups.
5. *Firefly!* 'Nuff said.
6. Eggs. Collect them all to complete a level.

Work your way through the 37 mazes in the game and save the Universe. Make sure to check out the Random Mazes that will take you to places you can't imagine..... more difficult and larger Mazes!

CREDITS

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Be sure you have registered your Zodiac™ console. This will ensure you will receive update notifications of software enhancements, information on tournaments and additional news on your Zodiac™ console. This information is also available at www.tapwave.com.

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